

Helpful hints and stuff...

Try to make a space as soon as possible. This usually involves picking a pile that has the best chance of being cleared and then refraining from playing cards on that pile. Empty spaces are very helpful for reordering stacks of cards.

If you can't see what a card is in the discard pile you can click on it and it will be displayed completely until you release the button. Another handy feature is that you may double click a card to move it. For example if you double click the 3 of clubs, it will move up to the foundation if there is a 2 of clubs there, otherwise it will move to a 4 of clubs unless there are none showing.

Don't forget that you can undo as many moves as you like. Some people have told me that that's cheating. It's ok with me if you play an entire game and undo back to the beginning because the idea here is to have fun...

If you come up with any great strategies, have a job offer, find a bug, or want to register your copy (\$10) then please write me at:

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